













































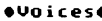





# SCREEN SYMBOLS REFERENCE CARD

Numbers correspond to those used in the manual.

(1) Disk		(12) ADSR	
(2) Running Note		(13) Quarter Rest	
(3) Ear		(14) Key (sharps, flats, naturals)	
(4) Mu Menu		(15) Measure Bar	
(5) End of Song		(16) Ed Menu	
(6) Beginning of Song		(17) Delete Column	
(7) Trash Can		(18) Words	
(8) Quarter Note		(19) Instrument Voice Activator, Commodore	
(9) Ky Menu		(19) Instrument Voice Activator, Atari	
(10) Key Changer		(20) Special Sound Effects, Atari	
(11) Sd Menu		(21) Paintbox Note Eraser	
		(22) Paintbox Spilled Ink	

(23) Paintbox Instrument Changer		(35) Whole Note	
(24) Instrument Changer		(36) Half Note	
(25) Tie		(37) Eighth Note	
(26) Note Sound or Not		(38) Sixteenth Note	
(27) Repeat Passage		(39) Whole Rest	
(28) Tempo Selector Slider, Commodore		(40) Half Rest	
(28) Tempo Selector Slider, Atari		(41) Eighth Rest	
(29) Change Note Duration		(42) Sixteenth Rest	
(30) Insert Column		(43) Scale Speed, Commodore	
(31) Delete Block		(43) Scale Speed, Atari	
(32) Copy Block		(44) Scales, Commodore	
(33) Move Block		(44) Scales, Atari	
(34) Dot		(45) Volume Control (Commodore only)	
		(46) Printer (Commodore only)	
		(47) Octave Slider (Commodore only)	